

Choice Path

A calm aphasia-friendly printable game for adults

Play slowly, choose freely and use any way of answering: pointing, nodding, writing, drawing, showing an object, saying a word, smiling, or passing.

How to play

- 1 Use a coin: heads moves 1 space, tails moves 2 spaces.
- 2 Land on a color and take a card from the matching pile.
- 3 Read the card slowly, show the options and give plenty of time.
- 4 There are no wrong answers. A player may answer in any way or pass.
- 5 Stop whenever the game still feels good. You do not have to finish the board.

Space colors

CHOOSE

Pick between two simple options.

PICTURE

Use a photo, picture card or visible object.

MEMORY

Share a light memory, preference or feeling.

OBJECT

Find, point to or hold an everyday object.

MUSIC

Choose a song, mood or sound preference.

FREE

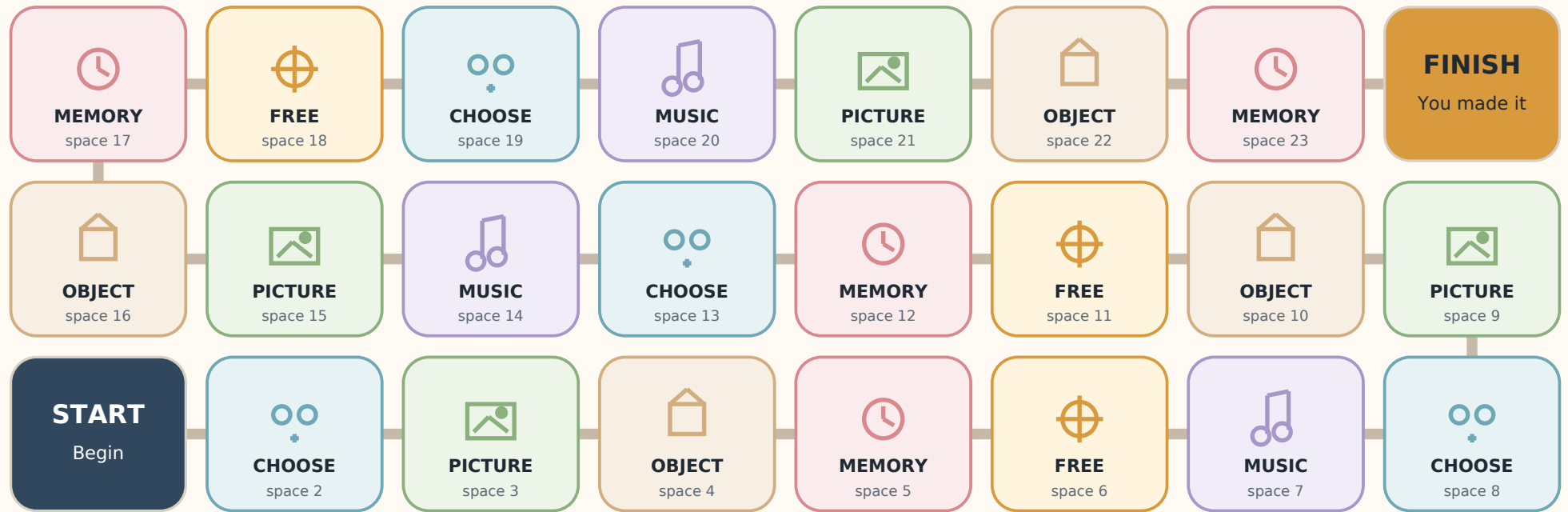
Rest, move again, change the card or invite someone else.

A gentle rule for every turn

Let the person set the pace. If a card feels too hard, make it easier, change the card or simply enjoy the moment together.

Choice Path Board

Use any small object as a token. Move with a coin: heads 1 space, tails 2 spaces.



Game tone

Play as a team. Keep turns slow. Smile, wait and accept every answer style. The best move is the one that keeps the moment comfortable.

Choice and Picture Cards

Cut the cards and place them in piles by color or category. Read each card slowly.

CHOOSE Tea or coffee?

Point to one, say one word, or show with your hand.

No need to explain the choice.

CHOOSE Beach or garden?

Which place feels better today?

A smile, nod or point is enough.

CHOOSE Music or quiet?

Choose the mood for the next few minutes.

The group follows the choice.

CHOOSE Morning or evening?

Which time of day do you prefer?

You can point to the word you like.

CHOOSE Soup or sandwich?

Choose a simple meal idea.

Use this as a real-life choice later.

CHOOSE Walk or sit outside?

Choose a calm activity.

If both are wrong, use OTHER.

PICTURE Pick a favorite picture

Choose one photo or picture card from the table.

The next player says what they notice.

PICTURE Happy, calm or funny?

Point to a picture that feels happy, calm or funny.

Any reason is welcome, but not required.

PICTURE Food picture

Pick a food picture that looks good today.

It can be a real choice for later.

PICTURE Place picture

Choose a place you would like to see: home, park, beach or garden.

Use pictures if words are hard.

MEMORY Good memory

Choose a photo, object or song connected to a good memory.

Keep the story short and gentle.

MEMORY Old favorite

Pick something that was once a favorite: song, food, place or hobby.

The player may simply point.

Object, Music and Free Cards

Cut the cards and place them in piles by color or category. Read each card slowly.

OBJECT

Find something blue

Look around the room and point to something blue.

Another player can help scan the room.

OBJECT

Kitchen object

Point to or hold something used in the kitchen.

No speaking required.

OBJECT

Soft or hard

Find one soft object or one hard object nearby.

Touch can be part of the answer.

OBJECT

Show how it is used

Pick a small object and show what it does with a gesture.

Everyone guesses kindly.

MUSIC

Choose a song mood

Choose calm, happy or lively music.

Play a short part if you can.

MUSIC

Keep or skip

Play a short song clip. Choose keep or skip.

Thumbs up and down work well.

MUSIC

Tap the rhythm

Tap the table softly with the beat of a song.

Others can join in quietly.

MUSIC

Song memory

Choose a song connected to a place, person or time.

No story is required.

FREE

Change the card

Choose a new card from any pile.

The player stays in control.

FREE

Invite someone

Choose another player to answer with you.

Team answers are allowed.

FREE

Pause and smile

Take a quiet pause. Look at one card or object you like.

A pause is a real turn.

FREE

Move again

Move one extra space or stay where you are.

Choose what feels easier.

Voice Cards app helps people communicate by tapping cards or typing messages. Learn more: smalldeskapps.com/voice-cards/

Answer Cards and Tokens

Use these cards during the game when pointing is easier than speaking.



Simple tokens

Cut these out or use coins, buttons or small household objects.



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